

Nicole Cischke

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Education

Stamps School of Art & Design

University of Michigan
Ann Arbor, MI 2012 – 2016

Bachelor of Fine Arts
Concentration in Design &
Illustration

Skills

Adobe CC (PS, IL, ID)
Art Direction
Animation
Client Communication
Graphic Design
CSS
HTML
Illustration
Print Design
Mac OS
Social Media Management
UI Design
Visual Identity/Branding
Windows OS
Wordpress

Experience

University of Michigan, Arts & Culture Communication Assistant

October 2016 – Present / Ann Arbor, MI

Maintain and update @umichARTS social media handles including Facebook, Twitter and Instagram with daily posts featuring internal and external news stories, events and exhibitions on the U-M campus. Routinely add new Arts & Culture stories to arts.umich.edu, and reformat existing stories to increase readability. Create digital materials for use on social media, such as designed quotes, weekly illustrations and animated gifs.

University of Michigan, Graphic Artist

October 2016 – May 2017 / Ann Arbor, MI

Collaborated with U-M professors and students to design 'Collect/Connect,' a video game utilizing database information about objects across U-M cultural collections and libraries. Researched, conceptualized and presented game UI and aesthetic design. Created visual game assets that were imported and used in the Unity game engine.

Leesta, Illustrator

May 2016 - May 2017 / Ann Arbor, MI

Designed, illustrated, and animated art assets to be used in an iPad game in development about the life of social activist Grace Lee Boggs. Individual research and weekly meetings ensure historical accuracy. Worked closely with Leesta's programmer to ensure game assets were properly formatted for Unity game engine.

Stamps School of Art & Design, Instructional Assistant (Pre-College Program)

June 2016 - August 2016 / Ann Arbor, MI

Supported professors with teaching intensive studio classes, Drawing Studio and Portfolio Studio, to high school students during two pre college programs, each with an emphasis on developing fundamental techniques and conceptual skills. Gave technical demonstrations and offered one-on-one feedback during class.

EKK Inc, Graphic Design Intern

May 2015 - August 2015 / Farmington Hills, MI

Created print designs including brochures, business cards, and large scale expo booths. Worked on digital designs including a new company logo, UI wireframes, and an updated GUI used in EKK's simulation software. Communicated with engineers to ensure the designs accurately represented EKK's software.